Objective

Implement a multithreaded C program that:

- Spawns multiple worker threads.
- Each thread updates a shared counter and writes to a shared log file.
- Uses pthread_mutex_t to protect both the counter and the file.
- Demonstrates what happens with and without mutex protection.

Requirements

1. Shared Counter

- Global integer counter = 0.
- Each worker thread increments the counter 10 000 times.

2. Shared Log File

• All threads write a line to the same file when they finish their increments: "Thread X finished, counter = Y\n"

3. Use a Mutex

- Protect the counter increment section.
- Protect file writes separately (or use one mutex for both).

4. Show Race Condition

• Add a command-line flag --no-mutex so the program runs without locking and shows the wrong counter at the end.

5. Number of Threads

• Pass as command-line argument (e.g., ./prog 5).

6. **Output**

- Print final counter value.
- Compare runs with/without mutex.